1. What is the size of the following structs?

```c
struct {
    bool  x;
    int   y;
    bool* z;
}
```

```c
struct {
    short x;
    char y[5];
    int   z;
}
```

```c
struct {
    short y;
    long *x[5];
}
```

```c
struct {
    char* str;
    int   length;
}
```
2. Convert the following C snippets to MIPS.

```c
int find(int* x, int target, int arrLen){
    int index = 0;
    while (*x != target && index < arrLen){
        x++;
        index++;
    }
    if (*x == target){
        return index;
    }
    return -1;
}
```
Assume you already have the `isWhitespace` function implemented.

```c
int wordcount(char* inputString){
    int count = 0;
    while (*inputString != 0){
        if (isWhitespace(inputString)){
            count++;
        }
        inputString++;
    }
    return count;
}
```