First Meeting

Please sign up for the first project-related meeting with the Professor/TAs. To sign-up, please look here for the course staff member in charge of your team, then enter your team name (e.g., T0) in one of the available slots for that person.

Purpose of the First Meeting

The purpose of the meeting is so that you can give us a brief overview of what your project is about, and what we can expect from your team by the end of the semester. We will also try to provide some tips on how to get started. Prof. Marinov and the TAs will have the first meeting with teams during the week of Oct 21 - Oct 25.

Before the first meeting, your team should:

1. Read the Project ideas page and discuss which project(s) you’d like to work on.
2. Check that every team member can access the team’s SVN https://subversion.ews.illinois.edu/svn/fa13-cs427/_projects/T, where “T<n>” is your team name (e.g. T0).
3. Create a Wiki page named after your team, and ensure that every team member can read/write that page (all Wiki pages that you create later on should have your team name as a prefix to avoid conflicts, e.g., team T0 would have “T0 User Stories” or “T0 Iteration 1”).
4. Complete, sign and print your Team Contract. This was described on the Final Projects page.

Agenda

The agenda for the first meetings will be:

1. Introduction (ensure that all team members know one another; all team members meet the TA/Professor in charge of the team).
2. Discuss what project(s) the team wants to work on.
3. Check if the team has any questions/comments/suggestions regarding the course so far.

Team Contract

Your team is required to submit a Team Contract during the first meeting. The details of this contract are described on the Final Projects page.

We are going to take this contract seriously and we expect your team to do so too. If there are problems at the end of the semester (or even halfway through the semester), we can refer to the contract and check whether you have followed what you have agreed to do. Team members who deliberately violate the terms of the contract and jeopardize their team members will have a very low score for the final project component (we have given 0's in the past which could make all the difference between a pass and a fail for the class). Remember that the final project contributes 30% to your grade for this class.